

99078014000000, 99078014000000

Agriculture: damage caused by game

Heruntergeladen am 10.06.2025

<https://fimportal.de/xzufi-services/8669428/L100040>

Modul	Sachverhalt
Leistungsschlüssel	99078014000000, 99078014000000
Leistungsbezeichnung I	Agriculture: damage caused by game
Leistungsbezeichnung II	
Typisierung	2/3 - Bund: Regelung (2 oder 3), Land/Kommune: Vollzug
Quellredaktion	Niedersachsen
Freigabestatus Katalog	unbestimmter Freigabestatus
Freigabestatus Bibliothek	unbestimmter Freigabestatus
Begriffe im Kontext	
Leistungstyp	
Leistungsgruppierung	
Verrichtungskennung	
SDG-Informationsbereich	
Lagen Portalverbund	Hilfen für Geschädigte (1160200), Finanzierung zur Krisenbewältigung (2060300)

Modul	Sachverhalt
Einheitlicher Ansprechpartner	Nein
Fachlich freigegeben am	
Fachlich freigegeben durch	
Handlungsgrundlage	
Teaser	
Volltext	<p>Damage caused by **game** is damage caused by certain game species (hoofed game, wild rabbits and pheasants) to agricultural, forestry or horticultural land and plants, even if they have been separated from the ground but not yet harvested.</p> <p>If a plot of land belonging to a common hunting district is damaged, the hunting association shall compensate the injured party for the damage. If the hunting tenant has assumed compensation for the damage caused by game in whole or in part, the hunting lessee shall be obliged to pay compensation. In the case of private hunting districts, the provisions apply accordingly.</p> <p>If soil products whose full value can only be assessed at the time of harvest are damaged by wild game before that date, compensation shall be made for the damage caused by wild game to the extent that it occurs at the time of harvest. However, in determining the amount of damage, account must be taken of whether, in accordance with the principles of sound economic activity, the damage can be compensated for by recultivation in the same marketing year.</p> <p>**Hunting** damage is damage caused to land in connection with hunting.</p> <p>Damage caused by game to vineyards, gardens, orchards, nurseries, avenues, solitary trees, forest crops with wood species other than those occurring in the hunting district or outdoor plantings of horticultural or high-quality commercial plants shall not be compensated if the installation of conventional protective devices which are sufficient under normal</p>

Modul
Sachverhalt

conditions to avert the damage has not been carried out.

Usual protective measures to avert damage to game are game fences designed to keep away from

- red deer and fallow deer a minimum height of 1,80 m,
- Roe deer and wild boar must have a minimum height of 1.50 m (wild boar fences against wild boar must also be fixed to the ground against lifting by wild boars),
- mouflon deer have a minimum height of 2.50 m and
- of wild rabbits have a minimum height of 1,20 m above the ground surface and, in this case, consist of wire mesh of not more than 40 mm mesh size and are embedded at least 0,30 m deep in the earth.

The vast majority of all game and hunting damage is settled directly between the injured person and the hunting tenant by mutual agreement.

Erforderliche Unterlagen
Voraussetzungen
Kosten

- Pre-litigation procedure with agreement: 60,00 EUR - 190,00 EUR
- with preliminary decision in case of disagreement: 60,00 EUR - 375,00 EUR

Verfahrensablauf
Bearbeitungsdauer
Frist

The claim for compensation for damage caused by game and hunting expires if the entitled party does not report the damage within one week after becoming aware of the damage or would have received it if due care had been taken. In the case of damage to land used for forestry, it is sufficient if it is declared to the competent authority twice a year, by 1 May or 1 October.

Modul	Sachverhalt
weiterführende Informationen	
Hinweise	
Rechtsbehelf	
Kurztext	
Ansprechpunkt	Please report any damage to the municipality responsible for the damaged land or parcel.
Zuständige Stelle	
Formulare	
Ursprungsportal	Landwirtschaft: Wildschäden, Agriculture: damage caused by game